

Being Precise about the Uncertainty Associated with Orbital Parameters

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July 9, 2020

Real Trajectories

- Real evolution:

$$\dot{x}_t = f(x_t) + w_t \quad (1)$$

- x_t are the orbital parameters at (continuous) time t ;
- $f(x_t)$ is the real (e.g., non-Keplerian) force model;
- w_t is the unknown input (e.g., due to manoeuvres) at time t ;

Precise Modelling of Trajectories

- Model for evolution:

$$\dot{x}_t = f(x_t) + w_t + \left(\hat{f}(x_t) - f(x_t) \right) \quad (2)$$

$$= \hat{f}(x_t) + w_t + \left(f(x_t) - \hat{f}(x_t) \right) \quad (3)$$

$$\approx \hat{f}(x_t) + \hat{w}_t \quad (4)$$

- $\hat{f}(x_t)$ is the precise force model;
- $\hat{w}_t = w_t + \left(\hat{f}(x_t) - f(x_t) \right)$ includes the mismodelling error.

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- $\hat{f}(x_t)$ is the precise force model;
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- Uncertainty stems from unknown x_0 and non-zero \hat{w}_t :
 - Errors in x_0 would have an effect that decays with time;
 - Errors in $f(\cdot)$ have an effect that accumulates with time;
 - Numerical errors have an effect that accumulates with time.

Precise Measuring of Trajectories

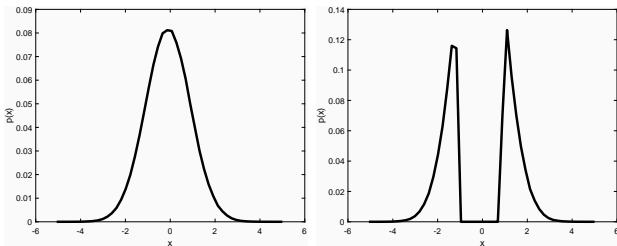
- At iteration k , we get measurements, y_k ;
- Measurements typically provide information about x_k :

$$y_k = h(x_k) + e_k \quad (5)$$

- $h(x_k)$ is the projection of the orbital parameters into the sensor's field of view;
- e_k is the measurement error.
- Uncertainty stems from:
 - Reducing the size of e_k still means it is non-zero;
 - $h(x_k)$ is very unlikely to measure x_k directly;

Being Precise About Uncertainty

- Precise modelling and measuring still results in uncertainty
- Uncertainty can be non-Gaussian (i.e., not a TLE)
 - E.g. due to negative information or nonlinear $f(\cdot)$ and $h(\cdot)$



(a) Gaussian

(b) Not a Gaussian

Figure: An uncertain orbital parameter

Being Precise About Uncertainty

- We advocate using 'samples' to approximate the uncertainty

$$p(x) \approx \hat{p}(x) = \sum_{i=1}^N w^{(i)} \delta(x - x^{(i)}) \quad (6)$$

- $x^{(i)}$ is a hypothesised value for x ;
 - $w^{(i)}$ is an associated weight;
 - N is the number of samples.
- We don't have to approximate our precise models and yet:

$$\lim_{N \rightarrow \infty} [\sigma^2] = \lim_{N \rightarrow \infty} \left[\frac{c}{N} \right] = 0 \quad (7)$$

- c is a constant for any problem and (valid) sampling scheme;
- σ^2 is the error resulting using $\hat{p}(x)$ not $p(x)$

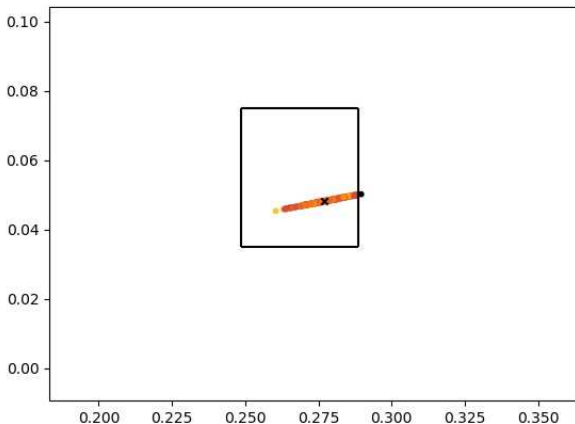
Being Precise About Uncertainty

- This sampling paradigm can handle a range of problems:
 - Estimating a fixed parameter from fixed dataset (e.g., MCMC);
 - Estimating a fixed parameter from an ever-growing dataset (e.g., Fixed Lag-Sequential Monte Carlo Samplers, FL-SMC);
 - Estimating a time-evolving state from an ever-growing dataset (e.g., Particle Filters).
- How you select $x^{(i)}$ matters (for fixed N)
 - Computationally efficient accurate schemes (e.g., NUTS) exist.
- The alternative is to approximate the precise trajectories and measurements
 - This leads to Gaussian assumption (implicit in least-squares);
 - Can be extended to Gaussian mixture but you still approximate.

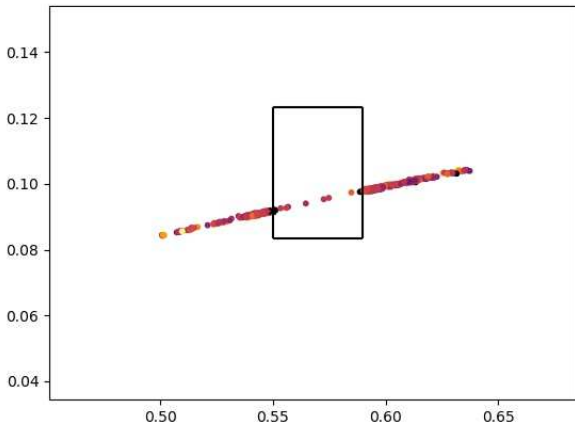
Maintaining Track Custody Using Negative Information

- FL-SMC (using NUTS) applied to simulated telescope data;
 - Hourly tasking adaptively maximising probability of detection;
 - Plan is to apply this to using the Liverpool Telescope
 - Hope to test with MEV-2 in GTO during October 2020.
- Graph's axes are right ascension and declination;
- Telescope field of view shown as a black box;
- Dots represent $h\left(x_k^{(i)}\right)$, where we think objects are in the sky;
- Colours represent $w_k^{(i)}$

Maintaining Track Custody Using Negative Information



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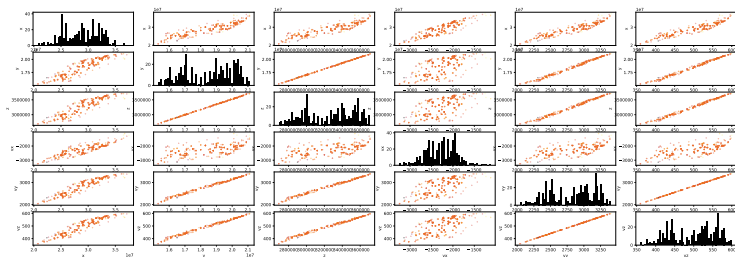


Figure: Resulting uncertainty in (3D) Cartesian position and velocity

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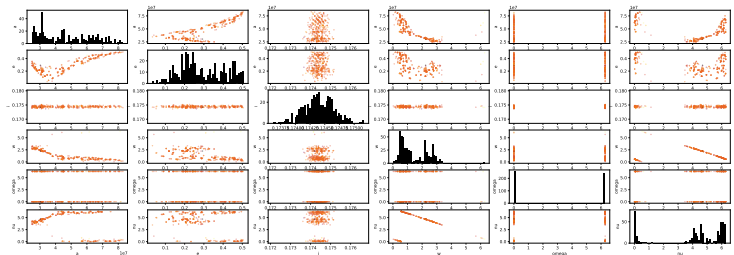
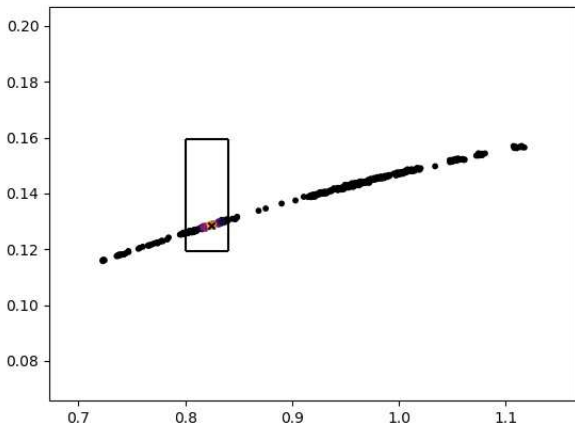
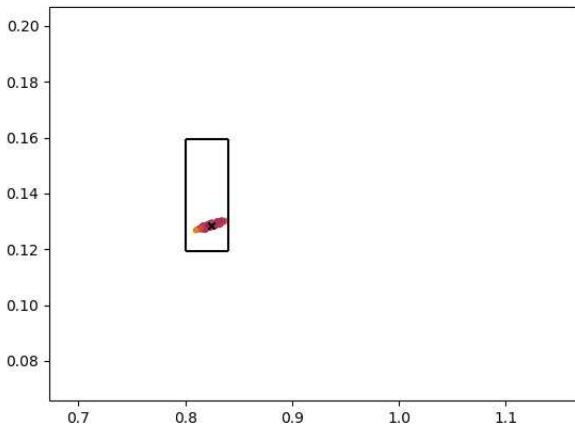


Figure: Resulting uncertainty in (Keplarian) orbital parameters

Maintaining Track Custody Using Negative Information



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Conclusions

- Uncertainty (still) stems from precise trajectory models and measurements;
- Sample-based approaches can be precise about uncertainty and facilitate:
 - Initial orbit determination (including searching for objects);
 - Accumulation of information over long time-scales (e.g., for detecting small bits of debris);
 - (Retrospective) manoeuvre detection;
 - Improved conjunction analysis;
 - Interfacing to Stone Soup to:
 - Use mature algorithms for data association (e.g., MHT);
 - Fuse data from each of multiple sensors.